

# Metamaterial – From Effective Material to Real-Time Information Processing System

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### **Background: META@SEU**

The 3<sup>rd</sup> Generation

**Information Metamaterials** 

The 1<sup>st</sup> Generation

Effective Medium Model

#### The 2<sup>nd</sup> Generation

Spoof Surface Plasmons

#### **Metamaterials**

From 2004

#### The 1<sup>st</sup> Generation: Effective-Medium Metamaterials



Science, 2009.



Nat. Comm., June 2010.



New J. Phys., June 2010.

**New Physics and Experimental** Verification



PRL 109, 2012 **PRL 111, 2013** 

Black Ho

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**APL 50th Anniversary** One of 50 among 20000+

#### The 1<sup>st</sup> Generation: Effective-Medium Metamaterials



#### **Microwave Technology:** TL (Passive) + Semiconductor (Active)



Traditional Microwave Transmission Line: Spatial Modes

Non-Conformal; Strong Cross Talks - Signal-Integrity Problems



#### **Ultrathin SPP TL in Microwave**







**2014** (ESI Top 1%)

#### PNAS, 2013 (ESI Top 1%)



#### Smooth Conversion Between SPP and Traditional TLs

 A Series SPP Passive Devices (Filters, Resonators, Couplers)

#### Ultrathin, Conformal, Bendable: Wearable Devices

#### Take advantages in microwave: Active SPP Devices

Vol. 9   January 2015 www.lpr-journal.org	FET Chip	f	1st	2nd	3rd
& PHOTONICS	Active Chip	5 GHz	-15.0	11.1	-3.6
	A THE REAL PROPERTY OF THE REA	6 GHz	-17.0	10.0	-6.2
	(b)	8 GHz	-5.0	10.6	-30.0
	ACS Photonics	10 GHz	-8.6	10.2	-55.0
Breadhand amplification	2016		Vol. 8 J	anuary 2014	www.lpr-journal.org
Heodoral Stand Share Len Hu Chen Kaopers Shen, Len Hu Chen, Lamming LL, and Ter Jun Cur	SPP wave is amplified	Ultrath	in L/	ASER PHOTONIC	CS
Amplifier Chip	by 20dB in broadband	LSPs			
Laser Phot. Rev., 201	5 (ESI Top 1%)	SWIIII THE			00
<ul><li>Laser Phot. Rev., 201</li><li>Realize the first</li></ul>	5 (ESI Top 1%) st microwave SPP				



#### **Target: Systems and SPP ICs**

### **Traditional Metamaterials**



**Problems & Challenges:** 

- Static; Fixed Features
- At most Tunable

- New Physics (Exciting)
- New Devices
- New Applications

### **Information Metamaterials**



## **Coding Metamaterials**

#### **1-Bit Coding Metamaterial**





1 Unit: 180 Phase





Cui et al., Light: Science & Applications 3, e218; 2014 Cited by 210 times; Light High Citation Award

### **Coding Metamaterials**



# **Terahertz Coding Metasurface**



Gao et al., Light: Science & Applications 4, e324 (2015)

- A novel coding particle: Minkowski fractal structure
- 1-bit, 2-bit, and 3-bit coding particles can be realized using the Minkowski loops with different scales

Shape &	0	-45	-90	-135	-180	-225	-270	-315
Multi-bit	83	23	23	23	認	꿃	詔	
1-bit	0				1			
					·		-	
2-bit	00		01		10		11	

# **Anisotropic Coding Metamaterial**



Manipulation of EM waves depends on the polarization

Liu et al., Light Sci. Appl. 5, e16076 (2016)

### **Digital Metamaterials**

Coding metamaterials are not our final target
We aim to realize digital control of coding sequence

nature ARTICLES materials ONLINE: 14 SEPTEMBER 2014 | DOI: 10.1038/NMAT4082

### **Digital metamaterials**

Cristian Della Giovampaola and Nader Engheta\*

 The "digital" here in still in the scope of effective medium; Difficult for realization.
Our concept is proposed independently, and has totally different meaning: digitally control



# **Digitally-Controlled Metamaterials**



### **Programmable Metamaterials**

- By using field-programmable gate array (FPGA) hardware, we realize digital control over the digital metamaterial.
- We can write a program consisting of many cases onto FPGA, which is used to control many functionalities in real-time: Programmable Metamaterial.



### **New-Concept Radar**



#### **New-Concept Radar:**

- Single Beam
- Multiple Beams
- Beam Scanning
- RCS Reduction

#### 20×20 Programmable Information System



# **Basic-1: Information Entropy**



#### The information contained in the metasurface is different

#### **Using Shannon Entropy to Describe the Information**

Shannon Entropy Modified Shannon Entropy

$$H_1 = -\sum_{i=1}^2 P(x_i) \log_2 P(x_i) \qquad H_2 = -\frac{1}{2} \sum_{i=1}^2 \sum_{j=1}^2 P_{ij} \log_2 P_{ij}$$

Cui et al., Light: Science & Applications 5, e16172, 2016



# **Coding Metasurface and Entropy**



0.50

10000

20000

30000

**Iterations of diffusion process** 

40000

50000

leads to the increase of entropy

### **The Optimal RCS Reduction**



# **Basic-2: Digital Convolutions**

Digital coding representation makes it possible for digital signal processing

#### **Perform Convolutions on Coding Metasurfaces**



Liu et al., Adv. Sci. 2016, 1600156

# **Digital Convolutions**

The convolution operation ensures 2-bit coding metasurfaces to reach the scattering beam to an arbitrary direction.



# **Ability to Radiate at Arbitrary Angle**



Liu et al., Adv. Sci. 2016, 1600156

#### **Could generate single-beam radiation with arbitrary angle**

### **Fabrication and Experiments**



**Excellent agreement between simulations and experiments** 

# **Multiple Scattering Clouds**

# The addition of random coding pattern with periodic coding patterns

#### Chessboard + random



Two scattering clouds

0101 + random

Four scattering clouds

# The number of scattering clouds can be arbitrarily designed

# **Cone-Shaped Scattering Pattern**



The opening angle, number, and direction of the cone-shaped radiation pattern can be arbitrarily controlled

Liu, et al. Journal of Selected Topics in Quantum Electronics, 23, 1, 2016.

### **Spin-Controlled Vortex Beams**



Zhang et al., ACS Applied Materials & Interfaces, 2017

Mixing process of coding pattern for four symmetrical vortex beams (OAM mode n=2)

# **Programmable Vortex Generation**

#### **2-Bit Digital Coding Patterns**

 All Vortex Beams have been Generated by a Single Coding Metasurface in a Programmable Way

**Multi-Vortex Beams** 

L. Li et al., unpublished, 2017

# **Under Oblique Incidence**

#### Liu et al., Light Sci. Appl., accepted (2018)

Oblique incidence can avoid blockage effect for the normal radiation

#### **Basic Design**

Normal Incidence Metasurface



Tilt Angle Compensation Coding Pattern



Oblique Incidence with Arbitrary Angle

### **Spatial-Wave Mode**

#### **Positive Reflection**

#### **Negative Reflection**



The reflected wave should be in the opposite side of the incident wave for the conventional reflection

With proper gradient coding sequences, both reflected and incident beams can be on the same side

Liu et al., Light Sci. Appl., accepted (2018)

### **Surface-Wave Mode**

#### 90° turn, out-of-plane direction

#### 180° turn, negative direction





Surface wave propagates in the orthogonal plane to the incident plane, which is enabled by the compensation technique

Negative surface wave, which is quite different to the conventional spatial-tosurface-wave conversions

Liu et al., Light Sci. Appl., accepted (2018)

### **Basic-3: Addition Theorem**

#### **Complex Digital Codes**



R. Y. Wu, et al. Adv. Opt. Mater., 1701236, 2018

### **Basic-3: Addition Theorem**



### **New Imaging System**



#### Single-Radar and Single-Frequency Imaging System

#### Y. B. Li et al., Sci. Rep. 6: 23731, 2016

# **New Imaging System**

$$min_{,\boldsymbol{0}}\left[\frac{1}{2}\sum_{m=1}^{M} \left(E^{(m)} - \langle \widetilde{\boldsymbol{A}}^{(m)}, \widetilde{\boldsymbol{0}} \rangle\right)^{2} + \gamma ||\boldsymbol{\Psi}(\widetilde{\boldsymbol{0}})||_{1}\right]$$

#### **CS Algorithm: Sparsity-Regularized Optimization Problem**

40x40 Pixels Measurements: 200, 400, 600

































# **Programmable Holographic Imaging**



### **New Communication Systems**



# **Space-Frequency Coding**





### **Information Metamaterials**



### **Digital Versions in Optics**

#### **Terahertz and Optical Digital Metamaterials**









#### **Reflection Phase Coverage is over 300 degrees**



#### Collaborated with Prof. Jiafang Li @ Institute of Physics, CAS

# Summary



**Software Metamaterials, Cognitive Metamaterials**